

About Technoglobe

Since 2001, Technoglobe has been teaching job-ready computer and IT skills. Our students are working across India and abroad, and our centres run in India, Canada, UK, UAE, Singapore and Nepal.

26 Years

of excellence in IT education

4 Lakh+

students trained

150+

centres

500+

placement tie-ups

35+

awards, incl. Oxford University
(UK)

1 Year

student membership

✓ Authorised by Ministry of MSME, India

✓ Training on live, real-time projects

✓ Certificate partners: HPE, IBM, Microsoft, Adobe, Tally

✓ Free soft-skills & interview preparation

 **1 Year Student Membership** After the course, if you face any problem for 1 full year, just come to the centre and our trainers will help you solve it.

DIPLOMA

Diploma in 3D Animation & VFX

Learn the full 3D pipeline from idea to final film: storyboarding, modelling in Maya and ZBrush, texturing, lighting, animation, VFX in Nuke and Blender, and editing, ending with your own showreel.

Autodesk Maya

ZBrush

Substance Painter

Arnold Rendering

Blender

Nuke Compositing

After Effects

Premiere Pro / Resolve

Storyboarding

 **100% Job Placement Support**

Jobs you can do after this course

3D Modeller

3D Animator

Texturing & Lookdev
Artist

Lighting & Rendering
Artist

VFX Compositor

Matchmove / Tracking
Artist

Motion Graphics Artist

Storyboard Artist

Technoglobe Ajmer Centre

3rd Floor, 90 Degree Building, Makarwali Chouraha,
Near Bravia Hotel, Vaishali Nagar, Ajmer

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 **Call / WhatsApp**

73570 78077

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Free counselling & demo class

Course in simple steps

1

Design & Story

Colour, typography and branding basics, story concepts and scriptwriting.

2

Sketching & Storyboards

Character and environment sketching, storyboarding, camera planning and visual development.

3

3D Modelling in Maya

Maya tools and workflow, hard-surface (props, vehicles) and organic (humans, creatures) models.

4

Sculpting in ZBrush

Digital sculpting, clean topology and detailing of models.

5

Texturing & Lighting

UV unwrapping, Substance Painter, PBR, skin/metal/glass shaders, Arnold lighting and rendering.

6

3D Animation

Animation principles, walk and run cycles, body mechanics, acting, facial and camera animation.

7

Motion Graphics & VFX

After Effects, Nuke compositing, green screen, tracking, fire, smoke and particles.

8

Blender & VFX Integration

Blender modelling, animation, geometry nodes, Cycles, compositing, matchmoving, CG in live footage.

9

Edit, Grade & Final Shots

Editing and colour grading in Premiere Pro / Resolve, render passes, final shot assembly.

10

Showreel & Career

Short film sequence, showreel, ArtStation portfolio and studio-style pipeline basics.

What you will actually make

✂ Storyboard for a short story

✂ Hard-surface prop or vehicle

✂ Human or creature model

✂ Textured model (PBR)

✂ Walk & run cycle animation

✂ Green screen VFX shot

✂ CG added into live footage

✂ Short film sequence & showreel

100% Job Placement Support

- ✓ Practical classes on real projects
- ✓ Placement & interview preparation

- ✓ Certificate on completion
- ✓ Expert, qualified trainers

Start your 3D & VFX career in Ajmer

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 Book your free demo

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